

JAN 10th - MAY 6th 2011
TU. & TR. 5:45PM - 8:45PM
FINE ARTS ROOM 176

Project # 1

- Using Line to Define an Object•
- Due: Tuesday, January 25th•

For this project you will be expected to complete **three drawings** on your **18x24 Strathmore** drawing paper.
The medium is your choice.

The objective of this project is to create **a sense of dimensionality using only line.**
You will be focusing on **Atmospheric Line** ("lost and found line") for this assignment.
You are expected to create an interesting and accurate composition while drawing from life.

1st drawing: Crumple up at least three sheets of paper. Arrange the paper in an interesting composition in a stable area (tape can be really useful if you plan to work on your drawing over time). Draw the composition trying to capture every detail and edge of the paper through the use of atmospheric line. How can you create dimension in this drawing?

2nd drawing: Sit in a comfortable position where your drawing board can be stabilized. For this drawing you will render your free hand with as much linear detail as possible. Again, use atmospheric line to create a sense of dimension. Pay attention to how cracks and folds of your skin create edges that are then depicted as line.

3rd drawing: For your final drawing, place one of the sheets of crumpled paper into your hand.
Draw both your hand and the paper. Imagine them as one entity, the parts create a whole.

Try to find every edge and use variance in your lineweight to give your drawings more detail.
Think of your composition before you start drawing. I know the subject matter is limited, but be creative.

*Also, try to avoid the thought that you are drawing a hand.
Pay attention to the details rather than the symbol and generalization of "hand."*

Be sure to *push yourself*. Set up in a well lit and stable place where you can sit or leave your things for the amount of time it takes you to complete your drawings.

Your drawing should be AT LEAST life size in scale. I do not want to see small drawings placed in the center of your paper. Take advantage of the entire picture plane to create your composition.

DO NOT SHADE!

This project is designed to push your use of line to create a sense of dimension without the use of shading.

All four drawings will be expected to be complete by the beginning of class on **Tuesday, January 25th.**

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o.....Project # 2.....o

- Using Line to Define an Object•
- Due: Tuesday, February 1st•

For this project you will be expected to complete *at least TWO drawings on your 18x24 Strathmore drawing paper.*

The objective of this project is to use line and mark-marking to create an *interesting and accurate* composition while drawing from life.

For each drawing you will create your own still life to work from. Be sure to **push yourself**; do not draw simple geometric shapes. Find forms and objects that you find visually interesting that compliment each other to build your still life. Be sure to set it up in a well lit and stable place where it can sit for the amount of time it takes you to complete it.

If you use the same object for more than one still life, draw it from a different angle, and be sure to change it up. Each composition should be different and well compiled.

One drawing should employ cross contour, using atmospheric line. The medium choice is up to you.

The second drawing should explore a different medium as well as a different type of line and mark marking.

Your drawings should *fill your entire page*. I do not want to see small drawings placed in the center of your paper. Take advantage of the entire picture plane to create your composition. Keep your negative space in mind.

DO NOT SHADE!

This project is designed to push your use of line to create a sense of dimension without the use of shading.

All four drawings will be expected to be complete and ready for critique by the beginning of class on Tuesday, February 1st.

There are examples of different line in the Powerpoints that I have provided on OnCourse.

FUNDAMENTAL STUDIO - DRAWING

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Project # 3

- Creating Space Using Linear Perspective•
- Due: Tuesday March 1st, 2011•

For this project you will be expected to complete at least **two drawings** on your **18x24 Strathmore** drawing paper.

The objective of this project is to **create a believable sense of space using linear perspective while drawing from life.**

I expect you to work to the best of your abilities as well as to challenge yourself.

Pay attention to your flaws, and correct them.

Do not get caught up in small details until the full composition (starting with the architecture) is laid out and accurately drawn.

Your drawings should fill and run off every edge of your page.

Pay attention to your measuring, angles, proportions, and perspective.

Remember, everything is relative to each other.

Do not shade, use only contour lines to define the space and the objects within it.

Drawing 1:

Draw a space the exhibits two point perspective.

The space should be accurate and believable.

Remember to locate your horizon line and vanishing points first.

Drawing 2:

Draw a space from life, but use your point of view to distort the space. You will still be using accurate sighting, measuring, angles as well as the rules of linear perspective (for most cases). Think about interesting compositions and creative approaches. (i.e. mouse perspective, reflected perspective, birds eye)

Remember you are **DRAWING FROM LIFE** so if you are working with mouse perspective, your head should be on the ground when you are getting your angles and measurements. If you are doing a reflected perspective, you should be looking at the space through an object that is distorting it. If drawing from a bird's eye view, you should be able to locate yourself high up somewhere to look down from.

This drawing should still be believable and convincing as a real space.

You must know the rules to break them correctly.

Both drawings are expected to be complete and ready for critique by the beginning of class on **Tuesday, March 1st, 2011.**

Refer back to the Powerpoint on OnCourse for tips on perspective

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Project # 4

•Due: Tuesday March 22nd, 2011•

This is a two part project. The first and second part are not completely related, but will be collected and graded as one project.

Part #1 Using Ink Washes to Study Value

Create an ink wash drawing/painting on watercolor paper. I handed out half sheets on Thursday (3rd).

If you did not receive a piece of paper, please contact me asap

Working at the studio or at home, create a still life with interesting lighting.

When selecting objects, be sure to challenge yourself, but do not discourage yourself.

Know your boundaries and push them, but not to the point of frustration.

I want you to enjoy what you're doing, and to use the challenge to keep it exciting.

You should be working in the manner that we have been this past week in class.

Do not outline!

Your image should be created through your depiction of the shadow areas.

It might not seem to make sense as first, but as you build your values the objects will fit in place.

Instead of outlining objects, find edges of values that depict what you want to mark as a line.

The contrast between values is often what we mentally perceive as "line" when rather it should be thought of as an edge.

Be sure to check your measurements before going too dark with your values.

Start with an EXTREMELY light wash to map out your drawing of your shadows.

Leave the paper white for your brightest highlights only.

Your final image should include a full range of value. Look back to your value scale as reference.

Part #2 Master Work Replication

Select a master artist from the suggested list that I have posted to OnCourse. If you are not familiar with some of their names, do a quick google image search to get a better grasp of their work.

You could select an artist because of their technique or as a way of solving problems you are having in your own drawing.

After choosing an artist, use the Fine Arts Library as your resource. Look up books of the artist you have chosen that contain images of their DRAWINGS. Books will hold better quality images for you to work from. Digital replications are often extremely poor in resolution.

You are going to want the best image possible to work from. Make a photocopy of the image to tape on your drawing board as quick reference as you work, but also check out the book so you have a good quality original to work from for details.

You are copying line for line.

Work at the same scale as the piece you are copying (*the original size, not the size of the book's image*).

This will help you judge measurements and allow you to correctly work on proportion.

Approach the drawing as if you are drawing from life. Pay attention to relativity, angles, measurements, value, lighting, etc.

Clean up your edges and smudge marks. Again, you are trying to replicate the drawing as exactly as possible.

Do the work justice and bring it in to crit complete. Also bring the book you used as reference so we can compare.

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- Project # 5
- Due: Tuesday April 5th, 2011•
 - Sketches Due: Tuesday March 29th•
 - In Progress Due: Thursday March 24th•

For this assignment, I want you to start thinking creatively and subjectively about the objects you are choosing for your still life and also how you decide to light, arrange and organize them.

For this project you are expected to create **TWO** full compositions on separate sheets of 18"x24" paper. The drawings should be complete and ready for critique when you turn them in.

(You will be following the same guidelines for both drawings.)

First, brainstorm about your favorite movies and/or books. Think about their plots, story lines, concepts, etc.

Now, think about their title. *How does the title relate to the film/book?*

I want you to choose narrow down after your sketching to **TWO separate film/book titles** that you enjoy, and **create a full value drawing for each. The drawing should be able to share the same title as the film/book.**

This does not mean that you should draw the characters from the film, or take exact details and draw them!

Instead put your own twist on it. Think of objects that you can use and how the arrangement of them can guide the viewer's mind.

****Think creatively, not literally****

Preparation:

Tuesday, March 29th, you are expected to come in with **15 ideas of titles** in your sketchbook, as well as **4 rough sketches for each.**

From there, **narrow your ideas down to a solid 4 (two for each title that you've decided on)** sketches.

These 4 sketches should be pretty fleshed out, **complete with the objects you will use, why those objects fit with you idea as well as you lighting options.**

I will be discussing this all with you, one on one, so be prepared to explain yourself and you ideas.

Technical rules:

Use your strathmore paper, or buy other paper that you feel works with your concept. Must be at least 18"x24"

Your drawings should hold a solid range of values. Refer back to your value charts if you are struggling.

Pay attention to your lighting, how you light your objects can completely transform their meaning and how they are read.

Think about dramatic approaches to lighting.

Have your drawings complete for critique! This means cleaned up, no rough edges.

Set up in a location where you can leave the still life up, or mark your placement of objects so you can go back to it.

When you complete your drawing, the viewer should have a sense of your light source (think about light logic as we've discussed at the introduction to value, refer back to the powerpoint on OnCourse if you don't know what I am talking about).

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Research Assignment

Due: Tuesday, February 22nd, 2011

This assignment is a research project. Half of the assignment is a research paper, the other half is an in-class presentation.

Your topics may be:

- An artist - you must focus specifically on their drawings if they work in multiple media
- A drawing movement / style
- A drawing medium that we will not be using in class

Research Paper:

- 2 – 3 pages in length
- 12 point font, Times New Roman font
- Double spaced
- No larger than 1 in. borders on your pages
- MLA format (Bibliography is not included in the 2-3 page length, it is an additional page)
- 5 Different reference sources, including at least one printed (book/magazine) source.
- Do not use Wikipedia as one of your references, use reliable resources.

Presentation:

10 Minute verbal presentation/demo

Tuesday, February 22nd, you will give a *10 minute presentation* on the information you have gathered through your research. *Practice ahead of time to get your timing right.* If you are giving a PowerPoint presentation, be sure to test it on other computers before hand to make sure it works properly. I do not want you to be reading directly from your notes or from your PowerPoint. Only include text slides if you feel it is something others should write down or fits really well with what you are talking about (i.e. an interesting quote from the artist you're presenting.) When showing images, make sure they are of good size and quality. On the slide, include as much of the image info as possible (artist, title, medium, size, date). If you find good book resources, you can bring in books to show examples that are often better quality than digital images.

If you plan to present a drawing medium, it has to be something that we are not using in class. You are expected to give a demo along with your presentation.

You must present at least three topic ideas to me through email before Wed., Jan. 27th. Give a brief explanation as to why you are choosing that artist/style/medium. These ideas should also be in your sketchbook.